

PROJECT SPECIFICATION

1	Structure	R.C.C framed structure with masonry/block partitions and PT slab construction technology
2	Exterior Finish	Facade- As per the design and combination of louvers and texture painted Façade Lighting- Hybec lighting, Railing- Ozone Sitting.

FLATS

3	Covered Parking	Floor	ceramic tiles
		Wall	Plastered surface till brick/block work
		Ceiling	R.C.C ceiling
		Windows/Glazing	Aluminium glazing
4	All Roms	Floor	Wooden Laminated Flooring/ Vitrified Tiles
		Wall	Acrylic emulsion on POP punning
		Ceiling	R.C.C ceiling
		Windows/Glazing	Aluminium glazing
5	Corridor	Floor	Vitrified tiles
		Wall	Acrylic emulsion
		Ceiling	Gypsum false ceiling
		Windows/Glazing	Aluminium glazing
6	Floor	Floor	Acrylic emulsion paint/granite cladding and ceramic tiles
		Wall	Acrylic emulsion/granite stone and ceramic tiles
		Ceiling	Gypsum false ceiling
		Windows/Glazing	Aluminium glazing
7	Kitchen (1st Floor to 6th Floor)	Floor	Antiskid Ceramic tiles
		Wall	Acrylic emulsion Paints
		Ceiling	Oil bound distemper with part False ceiling
		Windows/Glazing	Aluminium glazing
8	Toilet (1st Floor to 6th floor)	Floor	Antiskid Ceramic Tile
		Wall	Ceramic wall tiles up to dado level (approximate 2400 MM)
		Ceiling	Moisture resistant false ceiling
		Counter	Granite/Tile/Marble
		Sanitary ware	Modern fittings and fixtures
		Windows/Glazing	Aluminium glazing

OTHER COMMON SPACES

9	Staircase	Floor	Kota stone
		Wall	Acrylic emulsion/enamel paint
		Ceiling	Acrylic emulsion paint
		Windows/Glazing	Aluminium glazing
		Other	MS railing

10	Security	CCTV in lift lobbies, boom barriers at basement entry/fire alarm systems connected to central control room
11	Elevators	Two elevators from Parking to Sixth floor .
12	Electrical	All the units for Flats will have three phase MCB (single MCB as incomer) & rating as per UPPCL norms
13	Firefighting	As per the conditions laid in the fire NOC
14	Parking	Open car parking & Coverd car parking services
15	Diesel Generator	100 % Power automatic backup suitable diversity and load factor