

RUDRA AADHARSHILA

(Phase-1)

SPECIFICATIONS

Structure-

Earthquake Resistant RCC Framed Structure

Wall Finish-

Living & Dining

- Gypsum Plaster/POP Punning, Primer

Bedrooms

- Gypsum Plaster/POP Punning, Primer

Corridor

- Gypsum Plaster/POP Punning, Primer & OBD

External Façade

- Weather Coat Paint/Equivalent

Kitchen

- Designer Ceramic Tiles upto 2' ht. above Granite Platform and Gypsum Plaster/POP Punning, Primer on remaining wall

Toilets

- Designer Ceramic Tiles upto 7' ht. and Gypsum Plaster/POP Punning, Primer on remaining wall

Lift Lobby

- Designer Granite/Stone/Tiles

Ceiling-

Living, Dining & Bedroom

- POP Punning & Primer

Kitchen & Toilet

- POP Punning & Primer

Corridor

- POP Punning, Primer & OBD

Flooring-

Living & Dining

- Nano Polish Vitrified Tiles

Master Bedroom

- Nano Polish Vitrified Tiles

Other Bedrooms

- Nano Polish Vitrified Tiles

Kitchen, Balconies & Toilets

- Anti-Skid Ceramic Tiles

Corridor

- Anti-Skid Ceramic Tiles

Main Staircase

- Granite

Fire Staircase

- Kota Stone

Covered Parking & Drive Way

- Paved/Concrete Internal Roads

Fittings & Fixtures-

Kitchen

- High Quality CP Fittings with Stainless Steel Sink

Toilets

- High Quality Chinaware & CP Fittings

Utility Balcony

- Washing Machine Point

Doors & Windows-

External Doors & Windows

- UPVC/Powder Coated Aluminum Windows & Frames with Toughened Glass

Main/Internal Door Frames

- Wooden painted to suit décor

Main Door

- Both Side Laminated Flush Door

Internal Doors

- Flush/Moulded Panel Doors

Electrical-

Three Phase Supply with concealed wiring and modular switches

Drawing, Dining & Bedrooms- Multiple Power Points for Home Appliances including AC Point with wiring

Kitchen - Multiple Power Points for Kitchen Appliances & Geyser

Toilets - Multiple Power Points including Geyser Point

Utility Balcony - Power Point for Washing Machine

Lifts - Automatic Passenger with ARD System (Block-A - one 8 Passenger and another 13 Passenger lift)

Railings

Balcony/Staircase - Designer MS Railings with Paint